

# **ASIA OPEN CHAMPIONSHIP 2015**

**11<sup>th</sup> - 13<sup>th</sup> December 2015**  
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## **ATTACKING TOOLS - SPARRING**

1. hand - fore fist
2. foot - ball of foot, foot sword, back heel, instep and sole.

## **TARGET AREAS - SPARRING**

1. high section - front portion of human body
2. middle section - frontal area of the trunk of the body from a line drawn from armpit downward to waist on each side ( not the back )
3. **forbide area ( rear back from head onwards)**

## **SCORING PROCEDURE - SPARRING**

1. executed correctly
2. dynamic, delivered with strength, purpose, fast and accurate.
3. straight punch with semi contact.

## **POINT AWARD IN SPARRING**

Points	1	2	3	4	5
High section	*hand attack	*foot attack *mid air hand attack	*flying kick without falling	*mid air kick 180° without falling	*mid air kick 360° without falling
Mid section	*mid air hand attack	*flying kick without falling	*mid air kick 180° without falling	*mid air kick 360° without falling	

**Att : Mid air - both feet off the ground when flying 2 or 3 hand and foot attack are counted as point for every technique.**

## **DECISION IN PATTERN MATCH**

<b><u>Individual</u></b> <ul style="list-style-type: none"> <li>● Precision - 20 Points</li> <li>● Power - 20 Points</li> <li>● Balance - 20 Points</li> <li>● Breath Control - 20 Points</li> <li>● Rhythm - 20 Points</li> </ul>	<b><u>Team</u></b> <ul style="list-style-type: none"> <li>● Team Work ( Choreography ) - 20 Points</li> <li>● Technical Contents - 20 Points</li> <li>● Power - 20 Points</li> <li>● Balance - 20 Points</li> <li>● Breath Control - 10 Points</li> <li>● Rhythm - 10 Points</li> </ul>
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Judge 1	Judge 2	Judge 3	Judge 4	Judge 5	Result
Blue	Blue	Blue	Red	Red	Blue winner
Blue	Blue	Red	Draw	Draw	Blue winner
Blue	Blue	Draw	Draw	Draw	Blue winner
Blue	Draw	Draw	Draw	Draw	Blue winner
Blue	Blue	Red	Red	Draw	Draw

- Att : 1 . Jury President will decide the winner in accordance with the flag signal of the 5 Judges**  
**2 . In case of a tied, extra performance of a pattern designated by the Jury President will be repeated until a winner is decided**

### **COMPULSORY PATTERN TO BE PERFORM FOR INDIVIDUAL EVENT**

- Att : 1 . Own Choice Pattern ( own rank dan )**  
**2. Jury Choice Pattern ( from Dan - Gun to the rank of event )**

### **COMPULSORY PATTERN TO BE PERFORM FOR COUPLE PATTERN EVENT**

- Att : 1 . Own Choice Pattern**

### **COMPULSORY PATTERN TO BE PERFORM FOR TEAM EVENT**

- Att : 1 . Own Choice Pattern**

## **DECISION IN SPARRING MATCH**

Judge 1	Judge 2	Judge 3	Judge 4	Judge 5	Result
Blue	Blue	Blue	Red	Red	Blue winner
Blue	Blue	Red	Draw	Draw	Blue winner
Blue	Blue	Draw	Draw	Draw	Blue winner
Blue	Draw	Draw	Draw	Draw	Blue winner
Blue	Blue	Red	Red	Draw	Draw

**Att : 1 . A one minute extra match in a tied/draw situation, warning / minus points are not carried forward.**

**2 . A first score point system ( golden point ) match will take place if there is a further tied / draw, where the red / blue flags will be used and with no time limit. Competitor with the first point is the winner.**

### **COMPULSORY SAFETY EQUIPMENT/ PROTECTIVE GEARS - SPARRING**

- 1 . Approved safety gear.**
- 2 . Correct material/ safety for competitors.**
- 3 . No bandages, strapping unless with approval with medical reason.**

### **DISQUALIFICATION - SPARRING**

1. Red card shown by centre referee.
2. Misconduct.
3. Heavy contact cause injuries.
4. Committed 3 minus point of warning in continuos.
5. Under drugs / Alcohol.

### **FOULS - SPARRNG**

1. Lost of Temper
2. Insulting Opponent
3. Biting / Scratching / Clawing
4. Attack with Kness/ Elbows/ Forehead
5. Attacking Fallen/ Unready opponent/ Match stopped.
6. Excesssive Contact.

### **WARNING - SPARRING**

1. Both feet out of ring.
2. Falling
3. Grabbing / Holding
4. Pushing / Sweeping
5. Pretending to have score
6. Avoiding sparring ( running )
7. Turning the back/ Avoid combat
8. Illegal Attack
9. Low Kick
10. Punch More Than 4 Times in once Attack / Defence
11. Talking
12. Not Listening To Centre Referee
13. Time Stop
14. Pretend To Be Injured

### **PROTEST PROCEDURE**

- 1 . **Only the coach can submit a protest in the official form provided during the tournament. The written protest to be handed to the Jury President of the ring and the Jury President will present to the Tournament Adjudication Committee and explain its details.**
- 2 . **Within 5 minutes after the match - specifying the protest details in writing.**
- 3 . **Submit with the appropriate fee which is only refundable if protest is valid. All money paid from protest/penalty during the championship will be disbursed for the umpiring development.**
- 4 . **Nobody else can protest to the Ring Council.**
- 5 . **Tournament Adjudication Committee ( include Tournament Director, Chairman Umpire, Technical Chairman ) shall supervise all protest procedures.**
- 6 . **The Tournament Adjudication Committee may call anyone else - Jury President, Jury Members, Referees, Judges of the relevant ring, coaches of the two team involved and authorize cameraman and will decide - to validate the match**
  - to repeat the match
  - to assign the victory to the loser
- 7 . **During the protest, the winner cannot complete until a decision has been made.**
- 8 . **Decision of the panel of adjudicators shall be final. Team or Individuals not accepting the decision by Tournament Adjudication Committee may result in having the whole team or individuals disqualified from all further events of the championship.**

9 . In case of withdrawal of competitors or team matches as means of protest, they will automatically disqualified from that event and from further events of that championship.

### **DRESS CODE**

- Umpire**
- Navy Blue / Black coat
  - White Shirt
  - Navy Blue / Black pants
  - Black Tie - State Level
  - Navy Blue Tie - National Level
  - Silver Tie - International Level
  - White Running shoes

### **ANNOUCEMENT**

- For every Match, Name, Number, Event & Division
- Disqualification for Competitor after Third / Final call

### **TEAM MANAGER / DELEGATE**

- Must be authorized by respective associations
- Responsible for registration of competitors, submit documents, lodges complaints etc

